#### VIM QUICK REFERENCE CARD

# Basic movement h l k j......

M..... middle line of window

## $\mathit{Insertion} \ \mathcal{C} \ \mathit{replace} \rightarrow \mathit{insert} \ \mathit{mode}$

i a ..... insert before, after cursor I A ..... insert at beginning, end of line gI ..... insert text in first column o 0.....open a new line below, above the current line rc.....replace character under cursor with cgrc.....like r, but without affecting layout R..... replace characters starting at the cursor gR.....like R, but without affecting layout C ...... change to the end of line s ...... change one character and insert ~..... switch case and advance cursor  $g^m \dots \dots$  switch case of movement command m  $gum gUm \dots$  lowercase, uppercase text of movement m  $\langle m \rangle m \dots$ shift left, right text of movement m  $n \ll n \gg \dots$  shift n lines left, right

#### Deletion

x Xdelete character under, before cursordmdelete text of movement command mdd Ddelete current line, to the end of lineJ gJjoin current line with next, without space $: rd \leftarrow$ delete range r lines $: rdx \leftarrow$ delete range r lines into register x

#### Insert mode

### Copying

#### Advanced insertion

 $\begin{array}{llll} \mathbf{g?}m & \dots & \text{perform rot13 encoding on movement } m \\ n \land n \land x & \dots & +n, -n \text{ to number under cursor} \\ \mathbf{gq}m & \dots & \text{format lines of movement } m \text{ to fixed width} \\ :r\mathbf{ce} & w \hookleftarrow & \dots & \text{center lines in range } r \text{ to width } w \\ :r\mathbf{le} & i \hookleftarrow & \dots & \text{left align lines in range } r \text{ with indent } i \\ :r\mathbf{ri} & w \hookleftarrow & \dots & \text{right align lines in range } r \text{ to width } w \\ !mc \hookleftarrow & \text{filter lines of movement } m \text{ through command } c \\ n!!c \hookleftarrow & \dots & \text{filter } n \text{ lines through command } c \\ :r!c \hookleftarrow & \dots & \text{filter range } r \text{ lines through command } c \\ \end{array}$ 

#### $Visual\ mode$

v V ^V..start/stop highlighting characters, lines, block o... exchange cursor position with start of highlighting gv...... start highlighting on previous visual area aw as ap.....select a word, a sentence, a paragraph ab aB.....select a block (), a block {}

#### Undoing, repeating & registers

## Complex movement

- +....line up, down on first non-blank character B W ...... space-separated word left, right gE E ..... end of space-separated word left, right  $n_{-}$ .........down n-1 line on first non-blank character g0 ..... beginning of screen line g<sup>\*</sup> g\$......first, last character of screen line gk gj.....screen line up, down fc Fc...... next, previous occurence of character ctc Tc ..... before next, previous occurrence of c; ,....repeat last fFtT, in opposite direction [[]].....start of section backward, forward [] ][.... end of section backward, forward [(]).....unclosed (, ) backward, forward [{ ]}.....unclosed {, } backward, forward [m] m..... start of backward, forward Java method [#]#.unclosed #if, #else, #endif backward, forward [\*]\*..... start, end of /\* \*/ backward, forward

## $Search \ \mathcal{E} \ substitution$

## Special characters in search patterns